Single Project Coaching

Take an idea of your own and turn it into a piece you can demonstrate and discuss at interview.

¥ 29,800 / student


A single print

Stage	What you do with your mentor	What you take away
01 Choose a question	Review your interests, past work and intended programme with your mentor. Pick one setting in which to explore your question.	**A one-page brief with an audience, a goal and a timeline.**
02 Gather evidence	Plan an interview or a small experiment with your mentor. Gather first-hand material and decide which finding to pursue.	**Research notes and your reasons for choosing a direction.**
03 Build a first version	Sketch and build the central feature. For a website, app, mini program or AI project, a technical mentor can write examples, review your code and help you debug.	**A working interaction or an early piece you can demonstrate.**
04 Test and revise	Invite someone to try it. Review where they got stuck with your mentor, decide what to change and check the next version together.	**Before-and-after versions and a record of why you made each change.**
05 Present your work	Your mentor reviews each page, helps you select images and asks about your decisions as you practise presenting the project.	**A case study, a demo link or video, and feedback on your presentation.**

Sample schedule

Typically 4–8 weeks on one project. A sample schedule includes eight 75-minute one-to-one sessions.

Project reviews

Get feedback on your prototype and final case study. Agree on the scope, pace and number of sessions before you start.

Between sessions Your mentor sets out the next steps. You agree on feedback times before coaching starts. With your permission, your family can also receive progress updates.

Full Portfolio Coaching

Decide which pieces to keep, develop the work you need and edit everything into a portfolio for your chosen programme.



Book spread

¥ 49,800 / student

Stage	What you do with your mentor	What you take away
01 **Review your work**	Your lead mentor looks through drafts, finished pieces and process notes with you, identifying what to keep and what to develop.	**A shortlist with a decision for each piece.**
02 **Plan the portfolio**	Work back from your deadlines and programme requirements. Decide on a lead project, the role of each piece and the evidence to add.	**A draft contents page and a project schedule.**
03 **Develop key pieces**	Create or rework the lead project and revise existing pieces with your mentor. For technical work, build, debug and test a prototype together.	**A demo of the lead project, revised pieces and process notes.**
04 **Edit the full set**	Review the selection, order and pacing first. Then check each page for images, process and personal contributions. You revise and your mentor reviews the changes.	**Two rounds of portfolio notes and an edited portfolio.**
05 **Prepare to apply**	Check page counts, formats, file sizes and links against programme requirements. Practise discussing your own pieces in a mock interview.	**A submission checklist and interview feedback.**

Sample schedule

A sample schedule includes fourteen 75-minute one-to-one sessions, including work on your lead project. Timing depends on your existing work and deadlines.

Example project scope

One new or substantially reworked project, revisions to up to two existing pieces, and checks for up to two programmes. Agree on each item before enrolment.

Between sessions Your mentor sets out the next steps. You agree on feedback times before coaching starts. With your permission, your family can also receive progress updates.